



# **Top Layer**

## **Using Ada95 to Build Software for a Gigabit Layer 7 IP Networking Device: Ada's No Big Deal Anymore**

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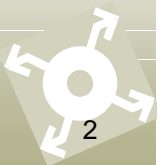
[www.TopLayer.com](http://www.TopLayer.com)



# **Top** **Layer** *What You'll See*

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- ◆ **A Really Bitchin' Data-Comm Product**
- ◆ **Architecture**
- ◆ **Ada Software Development Environment**
- ◆ **Obstacles and Lessons Learned**
- ◆ **Restricted Usage RTOS**





# Top Layer



## AppSwitch™ Family

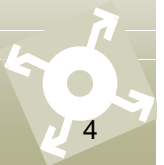
*The First Layer 7 Device with e-Application  
Control*



# **Top Layer** *Who is Top Layer Networks?*

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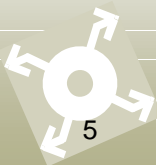
- ◆ **Founded January, 1997**
- ◆ **155+ Employees**
- ◆ **Headquarters in Westboro, MA, USA**
- ◆ **Strong executive management team**
  - ◆ Chipcom, Fore Systems, DEC, Wellfleet/Bay Networks
- ◆ **World-class engineering team**
  - ◆ DEC, Fore, Chipcom, 3Com, etc.
  - ◆ Major experience in ASICs and switches
- ◆ **Private Company - Raised over \$30M in funding**
- ◆ **Shipping Products: AppSwitch 2500 - October '99; AppSwitch 3500 - June '00**
- ◆ **Over 125 customers... and growing!**



# **Top Layer** *What is the Top Layer AppSwitch?*

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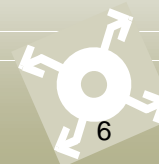
- ◆ The AppSwitch is a high performance L4-L7 device with a powerful set of flexible features, called *e-Application Control*.
- ◆ It provides flexible solutions to today's IP networking challenges including congestion, accounting, monitoring, high-availability, responsiveness, and **security**.



# What is e-Application Control?

- ◆ **A powerful set of flexible high-performance features...**
  - ◆ Security Augmentation
    - *Packet Filter Firewall with Syslog Reporting*
    - *Filters for DoS attacks*
    - *Flow Mirroring for IDS*
  - ◆ Application Accounting/Monitoring
    - *TopFlow protocol*
    - *TopFlow Data Collector*
    - *TopView Graphs*
  - ◆ Application Traffic Management
    - *Application QoS*
    - *Application Balancing*
    - *Application Redirection*

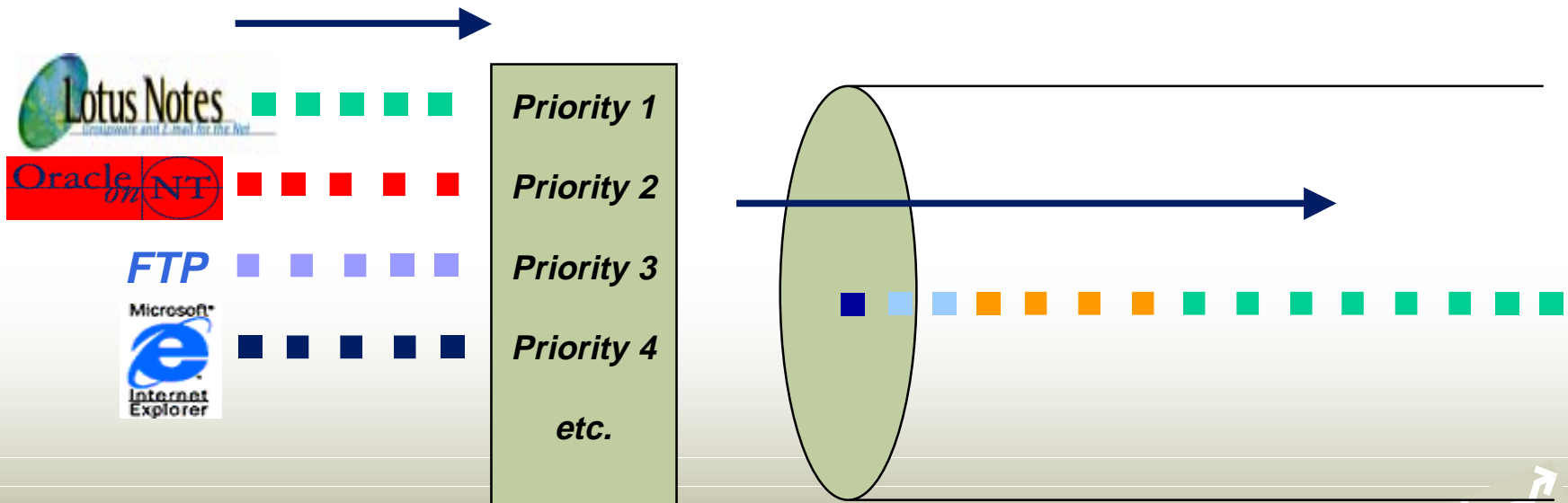
**...built on a powerful policy-based management model  
which includes a unique Application Definition Library**



# Top Layer *What do we do with Applications*

## ◆ Prioritize

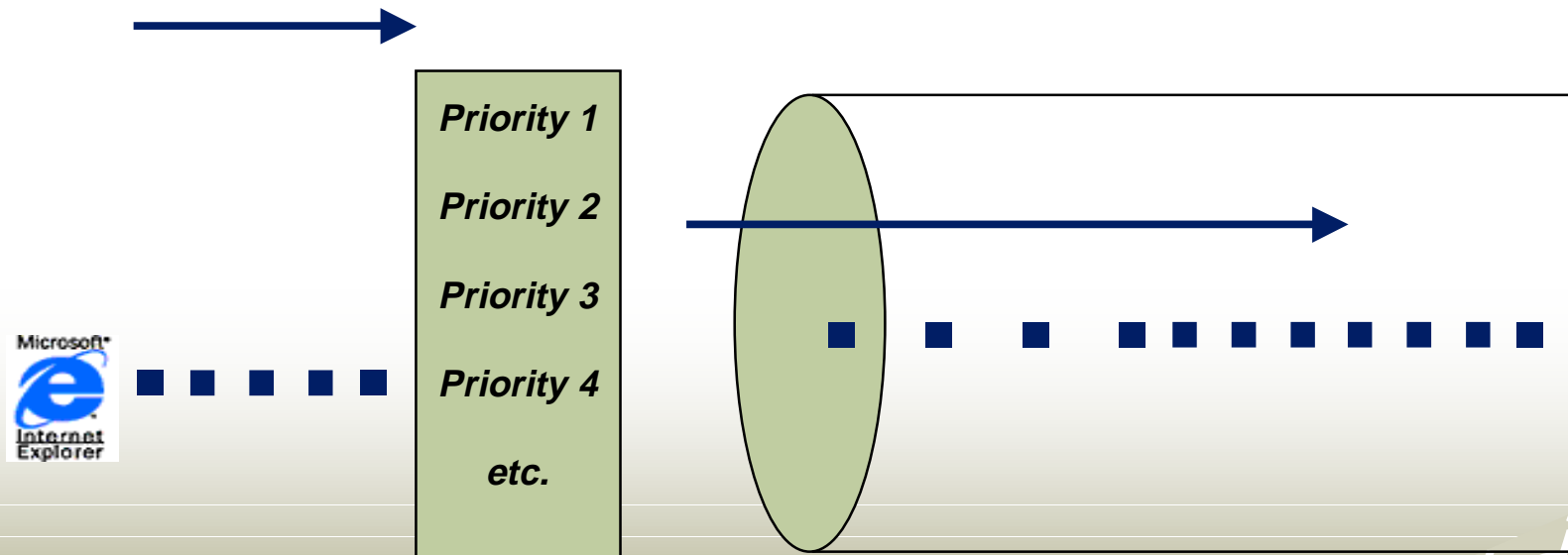
- Assign relative priorities to Applications
- Weighted Round Robin Queuing



# Top Layer *What do we do with Applications*

## ◆ Graduated Priorities

- *Priorities are altered as size of flow increases*

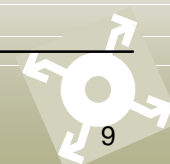
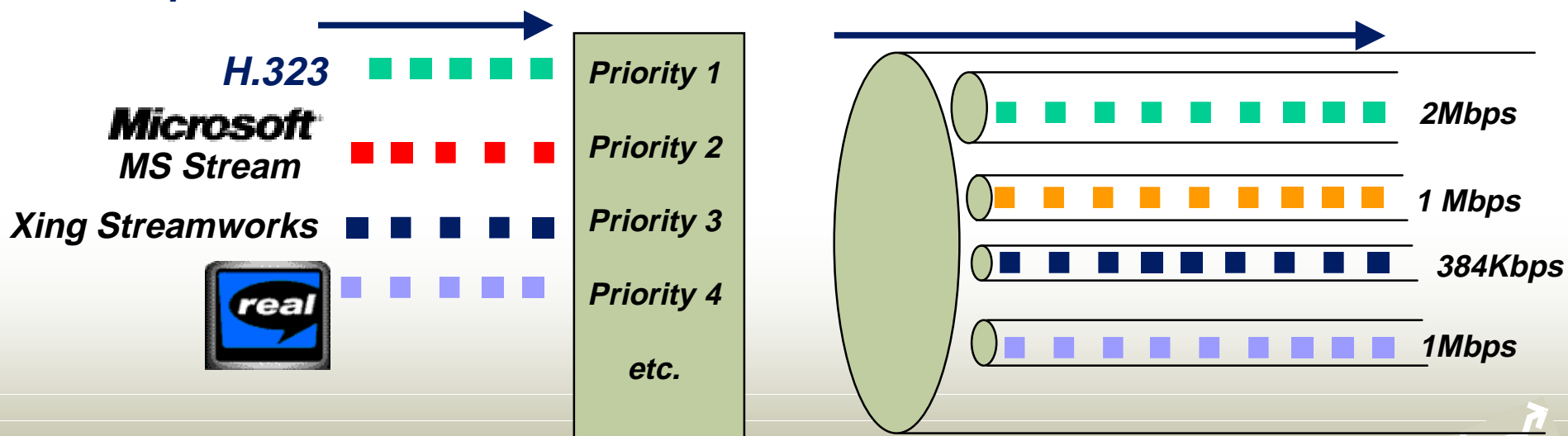




# Top Layer *What do we do with Applications*

## ◆ Bandwidth Guarantees

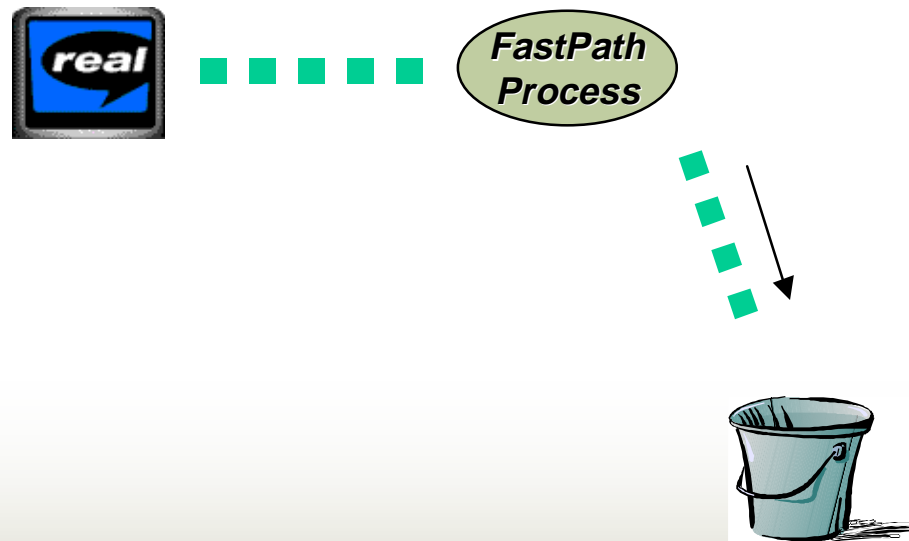
- Assign guaranteed bandwidth to Applications
- Uses the static queues
- Will guarantee per flow bandwidth up to 8 Mbps per flow
- Up to 128 flows can be set



# Top Layer *What do we do with Applications*

## ◆ Firewall

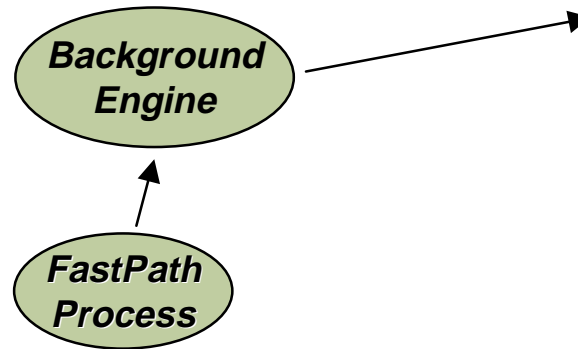
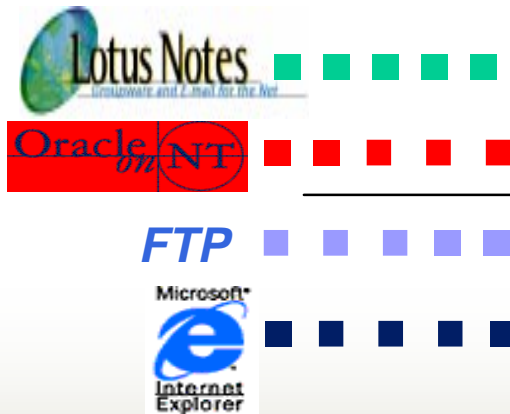
- *A firewall policy can be set by application between zones*



# Top Layer *What do we do with Applications*

- ◆ **TopFlow displays message flow statistics**

- *Output stats on packets sent by application and user + L3/L2 data*

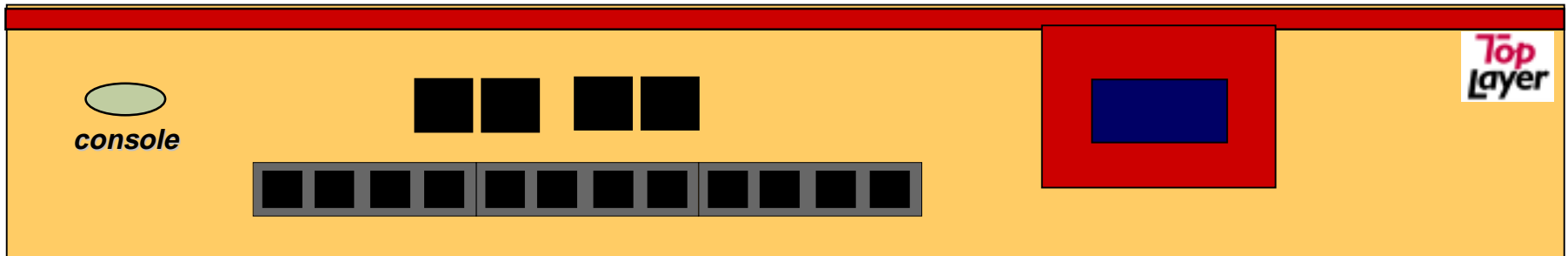


- *TopFlow output:*

**K E N A N**

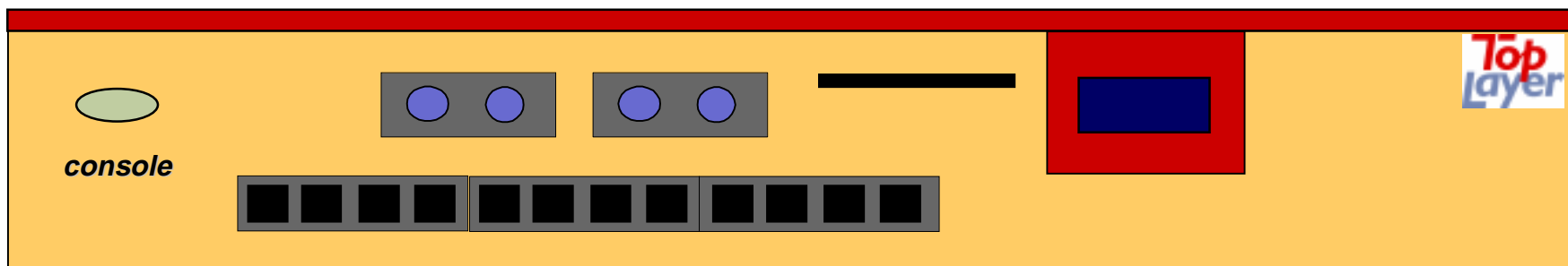


# Top Layer AppSwitch 2500



- AS2512 - 12 10/100 TX ports + 2 100FX ports
- 32,000 simultaneous flows

## AppSwitch 3500

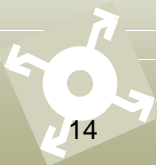


- AS3502 - 12 10/100 TX ports + 2 Gig ports (1 redundant only)
- 256,000 simultaneous flows
- Additional packet processing capability

# **Top** **Layer** *Technical Differentiators*

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- ◆ **“Touch every packet”** switching engine
- ◆ **Stateful packet inspection**
- ◆ **Datalink independent LAN/WAN switching**
- ◆ **Hierarchical Hybrid Queuing (HHQ)**
- ◆ **Customizable Application Policy Library**
- ◆ **“Automatic” operation**
- ◆ **Scaleable, extensible architecture**



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# Top Layer

*Architecture*

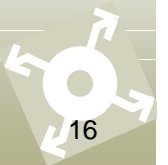


# Top Layer Architecture Matters!

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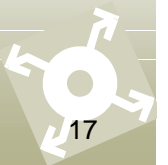
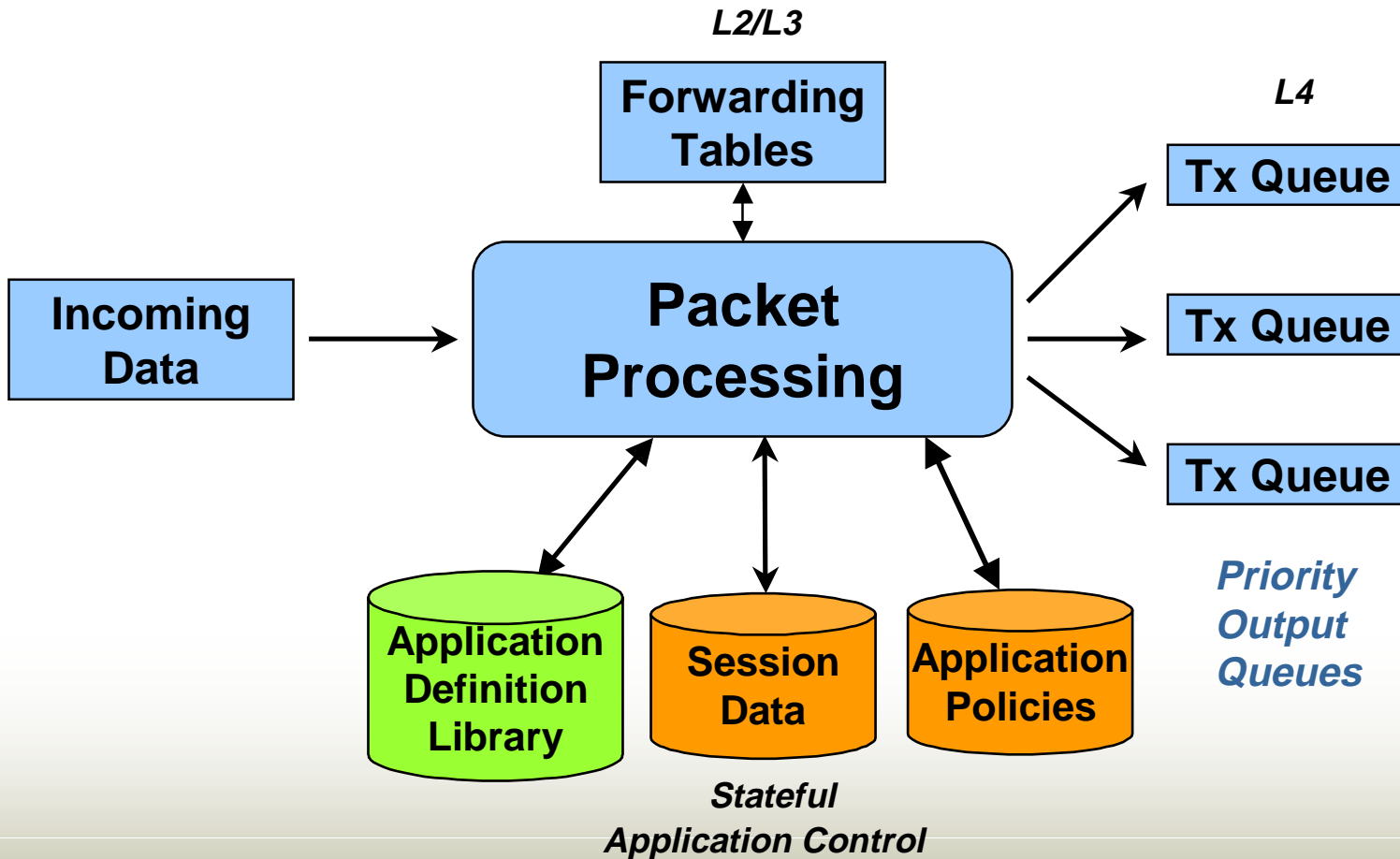
## ◆ Key components

- ◆ TopFire™ Programmable Silicon Switching Engine
  - *Architected, designed, and patented*
  - *Layer 7 at full wire speed at every port*
  - *Very scaleable and extensible*
  - *Same architecture/software in entire family*
- ◆ TopPath™ Application Flow Switching



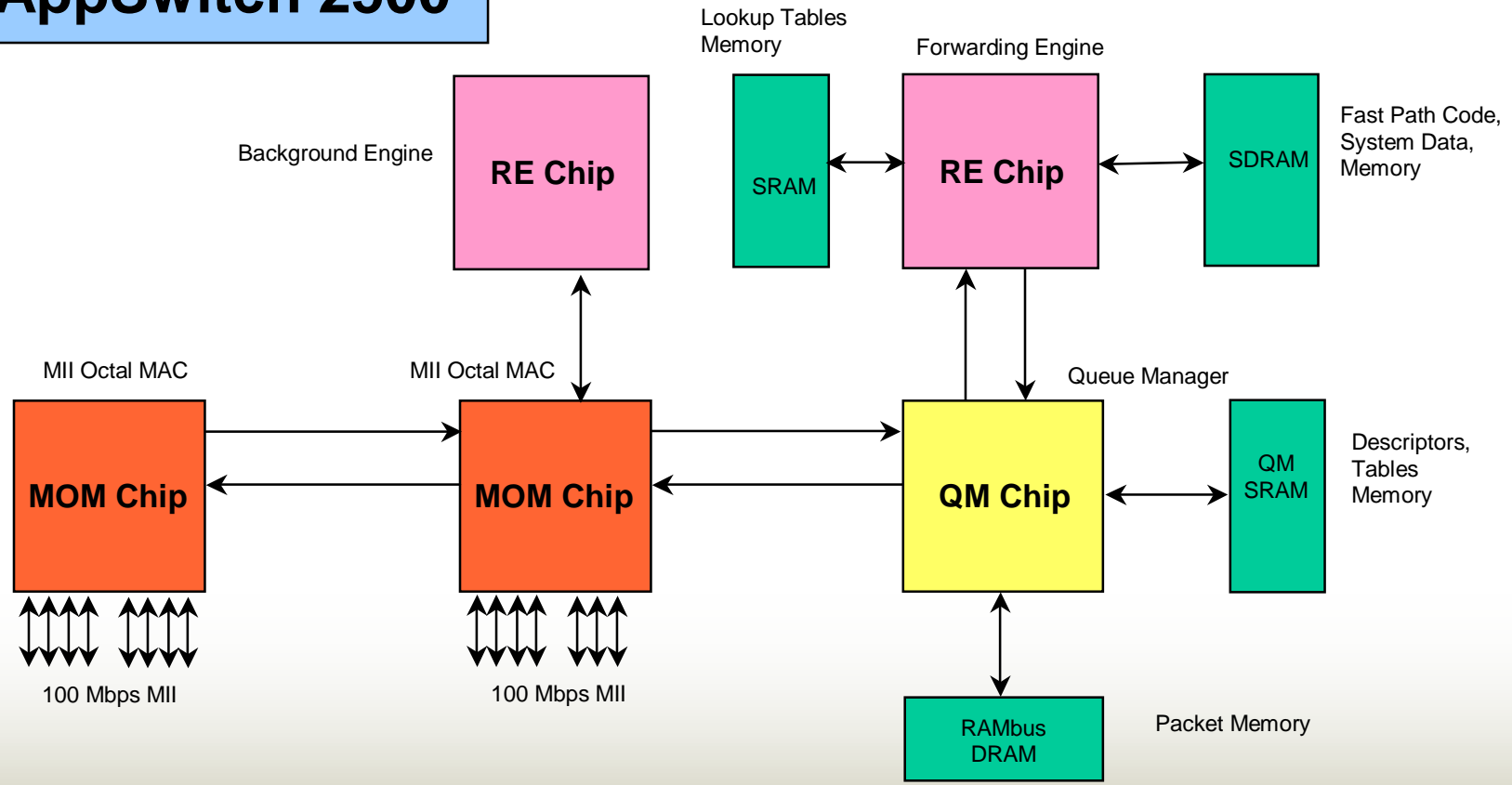


# Top Layer e-Application Control Architecture

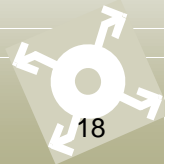


# Top Layer Architecture - A Closer Look

## AppSwitch 2500

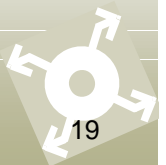
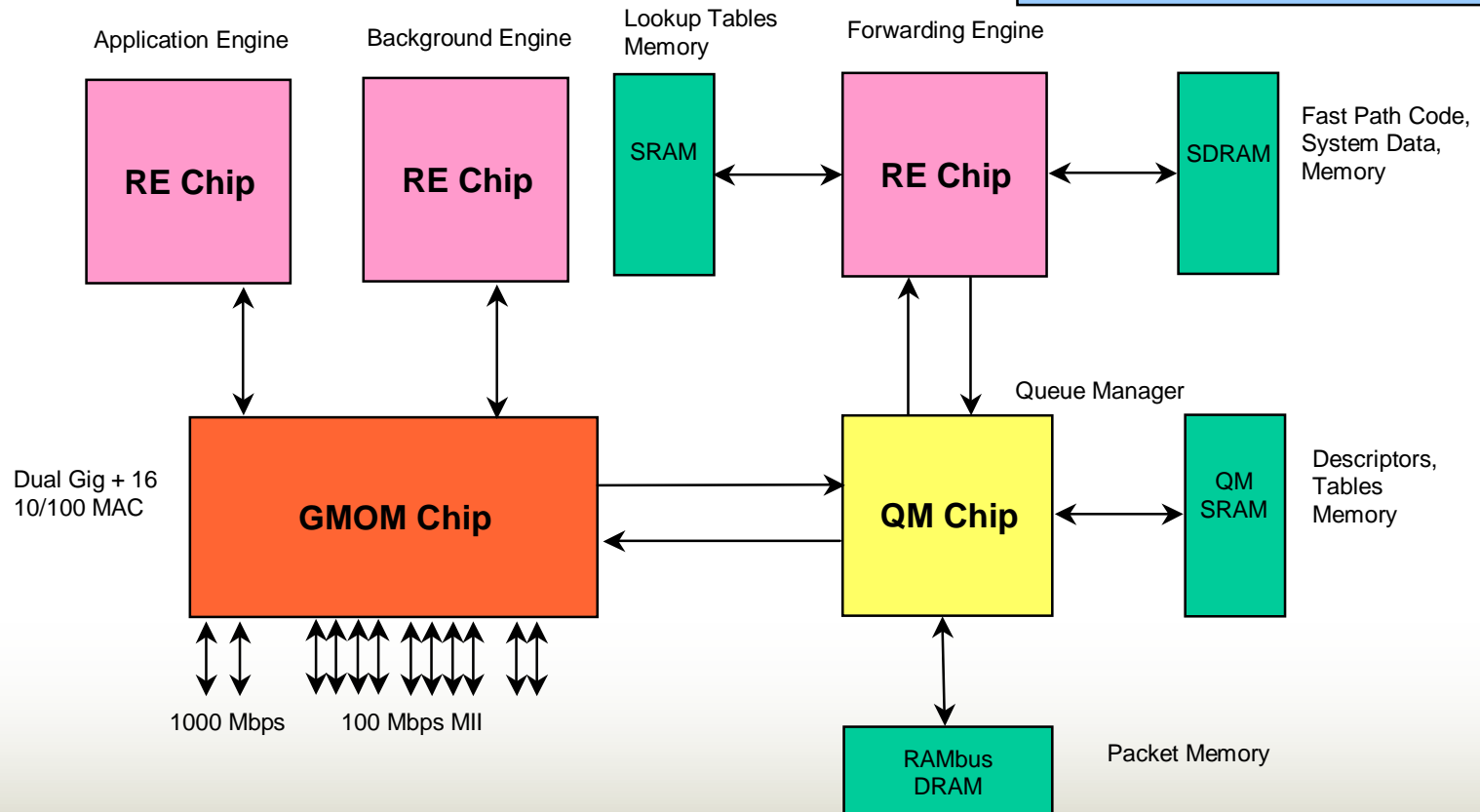


## TopFire™ chipset



# Top Layer Scalable Architecture

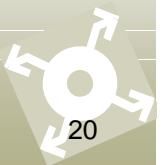
## AppSwitch 3500



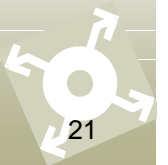
# **Top Layer** *Major Software Components*

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- ◆ **Forwarding Engine** - The main switching component to establish and maintain message flows, per network policies
- ◆ **Background Engine** - The management control component that interfaces with the network administrator
- ◆ **Application Engine(s)** - Protocol specific accelerator to handle complex protocols



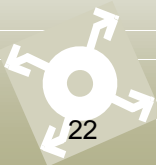
- ◆ **Custom** RISC Core (ARC)
- ◆ Extensive Proprietary **HW Assist**
- ◆ Tight Polling Loop - **NO INTERRUPTS**
- ◆ Application “wrapper” and Slowpath coded in **Ada**
- ◆ Fastpath and Application “policies” handcrafted in **assembly**
- ◆ Connection rates and throughput are **key** performance requirements



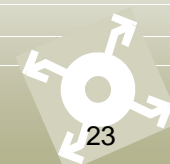
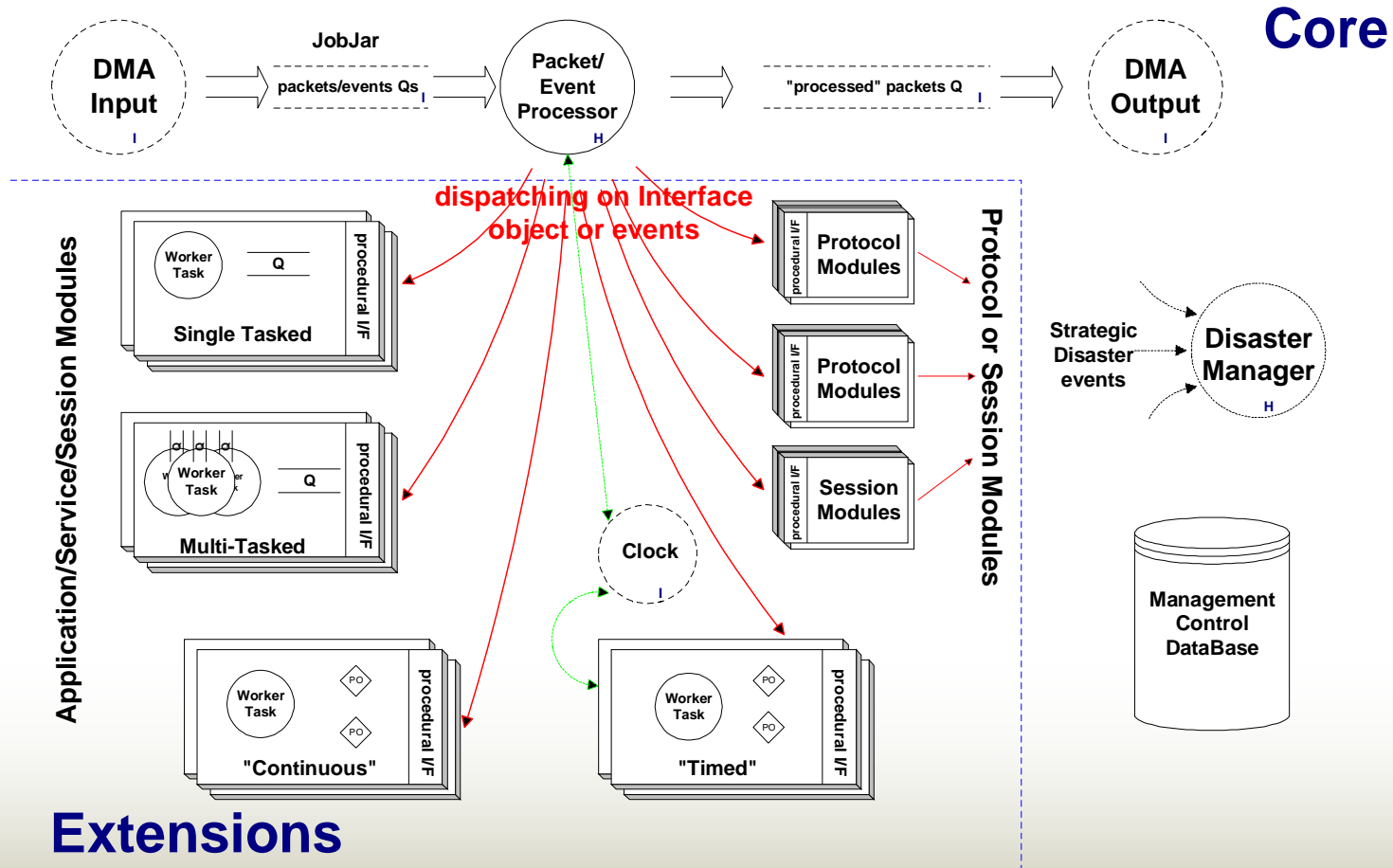
# **Top** **Layer** *Background Engine Architecture*

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- ◆ **Based on same ARC chip as FE**
- ◆ **Event-driven system where events are:**
  - ◆ Arrival of message packets
  - ◆ Time expiration
- ◆ **Multi-tasking application to respond to various events**
- ◆ **Division of application between**
  - ◆ Core modules
  - ◆ Extension modules
- ◆ **Throughput and event processing are **key** performance requirements**



## Background Engine Architecture



- ◆ Based on same ARC chip as FE
- ◆ Tight Polling Loop - **NO INTERRUPTS**
- ◆ Basis infrastructure, written in C
- ◆ Application specific software written in Ada or C
- ◆ Throughput is **key** performance requirements





# Top Layer



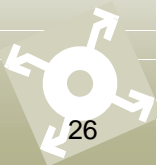
*Ada Software Development Environment*



# Top Layer Why Ada?

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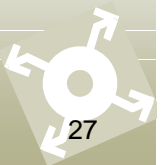
- ◆ **Best combination** of language features for high reliability and portability
  - ◆ Strong typing
  - ◆ OOP
  - ◆ Multi-tasking
  - ◆ Exception handling
- ◆ **Founder's familiarity** with Ada and frustration with traditional languages
- ◆ **Implementation based on GCC**, best chance for ARC target



# **Top** **Layer** *Ada Tool Chain*

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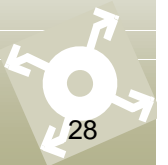
- ◆ **GNAT because GCC targeted ARC**
- ◆ **Hosts:**
  - ◆ Solaris on SPARC
  - ◆ Linux on PC
- ◆ **Targets:**
  - ◆ Motorola MPC860 (PPC based) for WAN
  - ◆ ARC
  - ◆ Linux (for simulation)



# **Top Layer** *Argonaut RISC Core (ARC)*

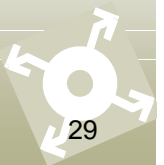
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- ◆ Argonaut, British producer of computer game technology
- ◆ Provided as a “**soft macro**” (in VHDL), configurable to customer needs
- ◆ Basis for Forwarding Engine, Background Engine and Application Engines



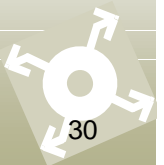
# Top Layer Modes of Ada Execution

- ◆ While a multiprocessor product, no distributed execution mode considered
- ◆ Instead,
  - ◆ Forwarding Engine and Application Engines executes as **single task**, i.e. no RTOS
  - ◆ Background Engine application executes with **restricted tasking operations**, per the **Ravenscar Profile**
  - ◆ Control information is passed between Engines as special IPC protocol



# Top Layer Ravenscar Profile (+)

- ◆ **No task hierarchy**
- ◆ **No dynamic creation of protected objects and tasks**
- ◆ **Tasks**
  - ◆ No entries
  - ◆ No abortion nor ATCs
  - ◆ **No select statements**
  - ◆ No user-defined attributes
  - ◆ No dynamic priorities
  - ◆ No requeue
  - ◆ No formal termination
- ◆ **Protected Objects**
  - ◆ Limited to one entry
  - ◆ Limited queues to one caller
  - ◆ No requeue
  - ◆ **Barrier conditions limited to single Boolean variable**
- ◆ **Interrupt handlers defined through protected procedures**
- ◆ **Priority-based scheduling with time-slicing within priorities**





# **Top Layer**



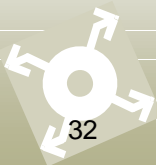
***Obstacles and Lessons Learned***



# Top Layer *Limitations on Ada Usage*

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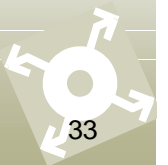
- ◆ **Not used**
  - ◆ Real types
  - ◆ Goto
  - ◆ Annexes E-H
  - ◆ Functions returning unconstrained objects
  - ◆ Predefined I/O
- ◆ **Limited use**
  - ◆ Child generic units
  - ◆ Formal package parameters
  - ◆ Dynamic slices and aggregates
  - ◆ Length attribute





# Top Layer *Significant Features of Ada*

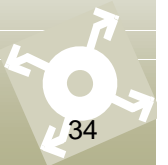
- ◆ OOP - Reinforced **relationships** among “modules”, “interfaces” and “state block”
- ◆ Root\_Storage\_Pool type - Supports **total** memory management
- ◆ Controlled and Limited\_Controlled types - Get “**closure**” on resource usage
- ◆ Interfacing to C - Because there’s **lots** of legacy and third-party software
- ◆ Various Interfaces to hardware
- ◆ GNAT’s pragma Assert



# **Top Layer** *Obstacles/Solutions*

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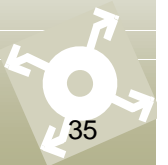
- ◆ **Learning Curve**
  - ◆ Intensive internal training and advocacy
- ◆ **Incomplete Tool Chain for ARC**
  - ◆ GCC consultants to bridge the gap
- ◆ **Inadequate RTOS - GNAT RTS and RTEMS too excessive and non-unified for ARC**
  - ◆ Internal development of lightweight RTOS



# **Top** **Layer** *Other Lessons*

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- ◆ Guidelines to guide user through “choices”
- ◆ Budget resources for tool support
- ◆ Tool chains reflect their legacy
- ◆ Be supportive to new user through the “niggling” period
- ◆ Watch out for generic foot print
- ◆ Pay attention to exception handling costs





# Top Layer



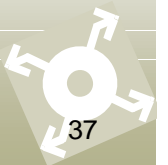
*Restricted Usage RTOS*



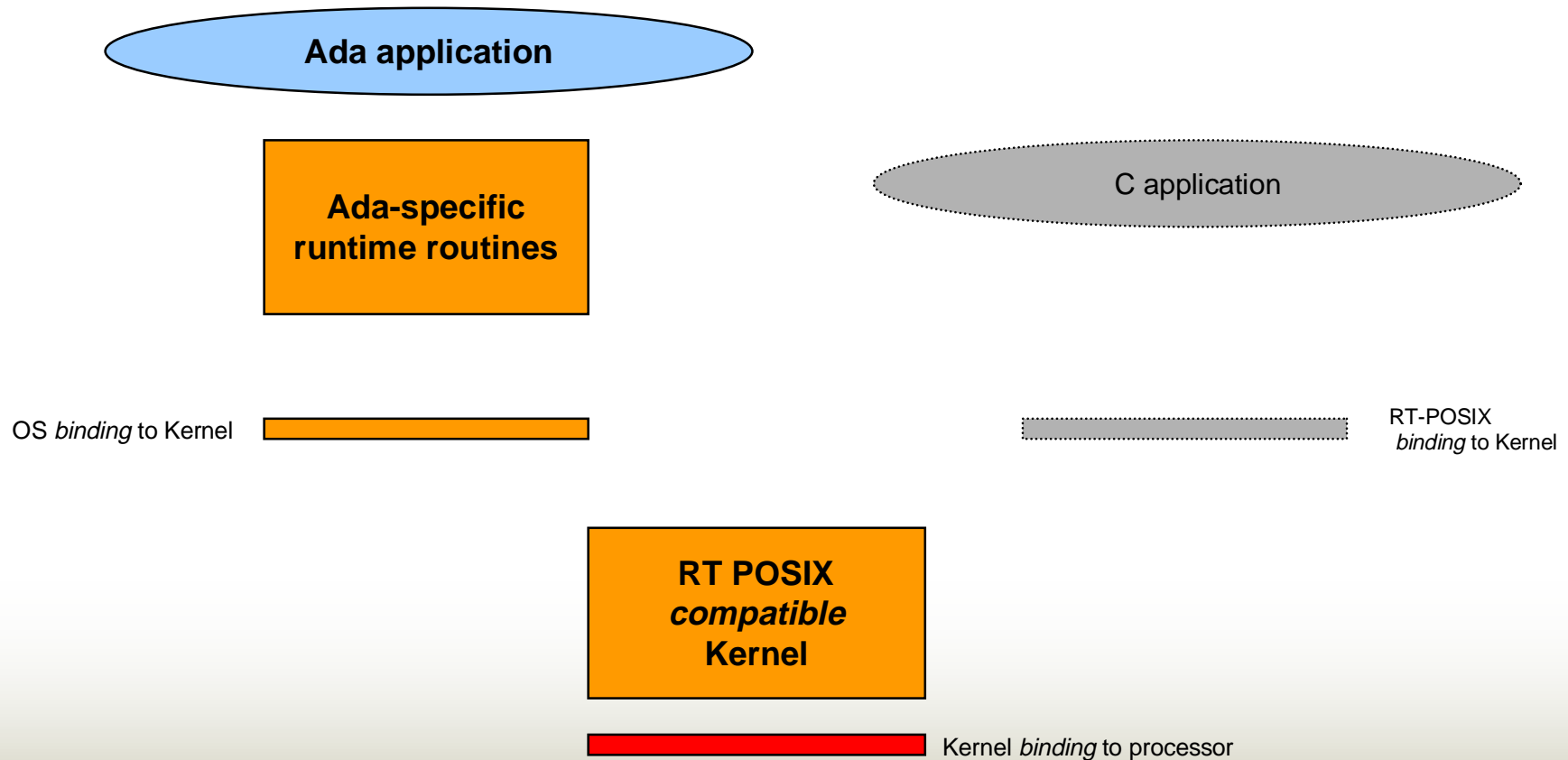
# **Top** **Layer** *Our Restricted Ada RTOS*

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- ◆ Built to work with **GNAT**
- ◆ Simplify the functionality of RTOS to only support **Ravenscar-like profile**
- ◆ Reduce the “**thickness**” of layers in GNAT RTOS
- ◆ Simply the “kernel” for **bare machine execution**



# Top Layer *Restricted RTOS Organization*



# Top Layer *Restricted RTOS Organization*

